Learning from more than one data source: data fusion techniques for sensorimotor rhythm-based Brain-Computer Interfaces

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Abstract—Brain-computer interfaces (BCIs) are successfully used in scientific, therapeutic and other applications. Remaining challenges are among others a low signal-to-noise ratio of neural signals, lack of robustness for decoders in the presence of inter-trial and inter-subject variability, time constraints on the calibration phase and the use of BCIs outside a controlled lab environment. Recent advances in BCI research addressed these issues by novel combinations of complementary analysis as well as recording techniques, so called *hybrid BCIs*. In this paper, we review a number of data fusion techniques for BCI along with hybrid methods for BCI that have recently emerged. Our focus will be on sensorimotor rhythm-based BCIs. We will give an overview of the three main lines of research in this area, integration of complementary features of neural activation, integration of multiple previous sessions and of multiple subjects, and show how these techniques can be used to enhance modern BCI systems.

Index Terms—Brain-Computer Interface, data fusion, multimodal, hybrid BCI, EEG, NIRS, zero-training, mutual information

I. Introduction

BRAIN-COMPUTER interface (BCI) studies have traditionally focussed on predicting brain states in single subjects and single feature types in isolation. Although this approach has been very productive and gave rise to a spectrum of interesting research directions and applications [1] [2], [3], [4], [5], [6], [7], there were clear limits of this approach: Analyzing just a single aspect or in technical terms a particular feature set in a neural recording may miss important information, for example only looking at event-related potentials (ERPs) or parts of the frequency spectrum would be insufficient to capture, say, a preparatory potential. In addition salient features can differ from subject to subject, from day to day, sometimes even from trial to trial. These challenges are among the prime reasons why statistical learning methods have become very popular in BCI research: Instead of specifying features a priori, machine learning methods are used to extract signals of interest automatically and could thus improve the decoding accuracy significantly. Nonetheless there are still limits of current state-of-the-art BCI systems that restrict their wide and robust application in clinical and non-clinical contexts. The signal-to-noise ratio of neural recordings is rather low [8], [9], [10], [11], which is in part due to the high inter-subject and inter-trial variability [12], [13], the limited amount of training data available, measurement noise, artifacts from paradigms and/or subject movements. In recent years BCI researchers started to explore novel strategies in order to overcome these limitations and to increase information transfer rates as well as robustness of brain state decoders.

One such novel approach to BCI is driven by combinations of complementary recording and analysis strategies. This approach is called *hybrid BCI* and was originally defined by the authors of [14] as a BCI system that must fulfill the following four criteria: (i) The system must rely on brain signals, (ii) it must be based on at least one brain signal that the user can intentionally modulate, (iii) processing must occur in real-time and (iv) feedback must be provided to the user. The second criterion is often interpreted to mean more than one brain signal, which directly leads to the problem of how to optimally integrate multiple signals in order to derive a single control signal. In *sequential* hybrid BCIs, this task is overcome by switching between different BCI systems such that only one signal source drives the BCI at any given time, while *simultaneous* hybrid BCIs are based on concurrent processing of different inputs. In principle, both types of hybrid BCIs can benefit from a segment of machine learning that is called *data fusion*, because it subsumes techniques that combine information from multiple signal sources as well as associated databases [15], [16].

Typical signal combinations employed in hybrid BCI settings are electroencephalography (EEG) and electromyography (EMG) [17], [18], event related desynchronization (ERD) signals and steady state visually evoked potentials (SSVEP) [19], [20], [21], ERD and P300 [22], combination of

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SSVEP with the heart-rate [23], or near-infrared spectroscopy (NIRS) and EEG [24] among others.

In this article we examine techniques of combining multiple information sources in general, such as several sessions, several subjects or several underlying physiological processes. The success of complementary recording concepts in BCI is in line with their popularity in neuroimaging in general. In the last decades, combinations of multiple modalities have provided important insights into neural processing [25], [26], [27]. Combinations of data from multiple subjects enabled researchers to explore novel research directions, in which traditional methods fail as the stimuli used are too complex to be modeled with traditional regression techniques [28], [29].

In this review we will give an overview over the current state-of-the-art in BCI research with a focus on data fusion techniques for sensorimotor rhythm-based (SMR) BCIs. In order to provide a broad overview we do not limit our discussion to studies that fit the definition of hybrid BCIs as given above. Instead we will cover research on data fusion in the context of BCIs that is based on:

1) **Different types of features:**
   Traditional BCIs have used only particular features known to reflect certain cognitive processes, such as EEG bandpower in a specific spatial location or frequency band. Combinations of features from multiple frequency bands and spatial locations can increase information transfer rates.

2) **Multiple sessions and subjects:**
   BCIs need a calibration phase to find features of interest. But these features can change over sessions. We review statistical learning techniques leveraging data from multiple sessions and subjects to increase robustness and reduce training time of BCIs.

3) **Multiple imaging modalities:**
   Brain activity can be measured by different techniques, e.g. changes in electromagnetic fields induced by neural discharges are picked up by EEG electrodes – but the energy demand of brain cells is not necessarily reflected in EEG recordings. However some aspects of brain metabolism can be monitored using near infrared spectroscopy (NIRS). It is here where we find hybrid BCI studies.

The neuroimaging approaches enumerated above have a number of benefits. In the case of multiple modalities this is most obvious: each individual neuroimaging method suffers from particular limitations; EEG has high temporal resolution but due to volume condition of the head it has rather low spatial resolution; hemodynamic measurements as obtained from functional magnetic resonance imaging (fMRI) or NIRS can have high spatial resolution and measure changes in metabolism that EEG is blind to, but these measurements suffer from the delay of the vascular response limiting its temporal resolution. Combining these complementary sources of information, it becomes possible to partly overcome these limitations of single modalities [30], [31], [24].

II. Brain-Computer Interfacing Revisited

BCIs are based on volitional control of neural activity. Neural activation is reflected directly in electrophysiological signals and indirectly in terms of the metabolic response of neural activation, most importantly changes in blood-oxygenation, so called hemodynamic signals. Mentally controlled localized changes in neural activity can be measured invasively and non-invasively. Although invasive recordings can offer higher signal-to-noise ratio, non-invasive recordings bear fewer risks and are thus often preferred in BCIs, in particular for healthy human users. In the following we review a small number of signatures of neural activity that are typically used in non-invasive BCIs.

A. Electrophysiological Signatures Used for BCIs

1) Sensorimotor Rhythms: One popular paradigm for voluntarily inducing different brain states is based on the modulation of sensorimotor rhythms. The μ-rhythm (10-12 Hz) and synchronized components in the β-band (16-22 Hz) are macroscopic idle rhythms that prevail over the postcentral somatosensory cortex and precentral motor cortex, when a given subject is at rest. Imaginations of movements as well as actual movements, e.g. with the right or left hand or foot, are known to suppress these idle rhythms contralaterally. This change in neural oscillation is also known as the ERD/ERS[1] effect [32] and can be detected on single-trial basis when applying state-of-the-art machine learning and signal processing methods.

2) Slow Cortical Potentials: Non-oscillatory physiological signals that are related to movement preparation/execution are the so-called slow cortical potentials (SCP) [33], [34]. SCPs are negative deflections of the EEG prior to the onset of limb movement and are also referred to as readiness potential (RP) or contingent negative variations (CNV) [35] in the literature. Interestingly, the cortical generators – and thus the spatial topography as well as the spatio-temporal dynamics – of SCPs are quite different from sensory motor rhythms [36], [37]. The resulting potential for additional information about the brain state of the BCI user makes SCPs a prime candidate for combination with SMR features.

B. Hemodynamic Signatures for BCI

Brain activations are changes in membrane potentials of neurons. In order to restore their resting state potentials, neurons consume energy, which is provided by nearby blood vessels. The induced localized changes in oxygen are an often used indirect measure of neural activity. Oxygenated blood has different light absorption and magnetic properties, which can be measured with optical and fMRI, respectively. While fMRI offers an exquisite spatial resolution and is successfully used for BCIs [38], the application of fMRI technology in many contexts is somewhat difficult, due to the size of the recording equipment. For BCIs used in everyday settings, near-infrared spectroscopy (NIRS) is a popular alternative to fMRI,

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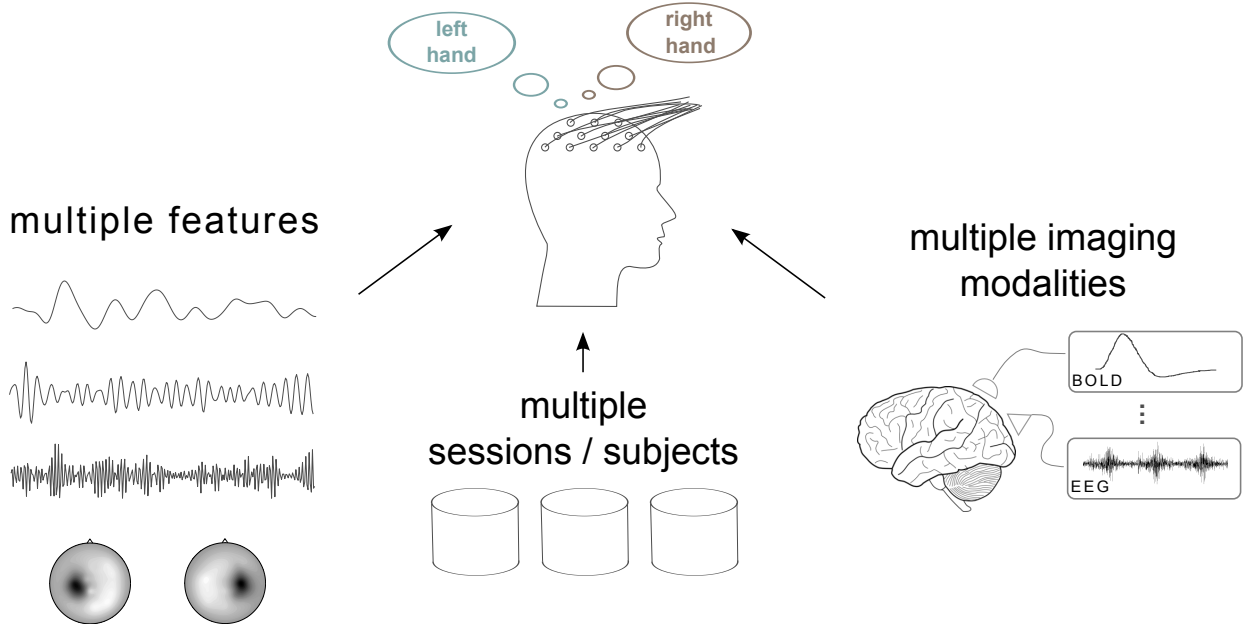[1]Event-related desynchronization / Event-related synchronization

Fig. 1. Data fusion techniques can be applied in BCI systems that either integrate complementary features of neural activation, utilize data from previously recorded sessions and additional subjects or combine the advantages of multiple imaging modalities. The main goal is to reduce calibration times, improve classification accuracy, increase robustness or improve the BCI system performance according to other measures. The combination of multiple EEG features or multiple neuroimaging modalities lies at the heart of hybrid BCI approaches.

as it is a relatively simple and cheap way of measuring blood oxygenation non-invasively. Hybrid BCI studies have shown that these measurements can yield information about neural signals that is complementary to electrophysiological signals obtained with EEG measurements.

III. INTEGRATION OF MULTIPLE FEATURES

A. Multiple frequency bands

A simplistic approach would be to compute features in one specific frequency band at a single spatial location, selected by looking at previous studies which showed that certain cognitive processes of interest are associated with this particular feature. This approach can be suboptimal. Motor imagery causes the macroscopic idle rhythms to desynchronize. However, the exact frequency range of this ERD effect is highly subject-dependent and needs to be estimated. Already very early BCI research showed that the estimation of a subject-depedent frequency range leads to highly beneficial classification accuracies [39], [40], [41]. A number of strategies have been proposed for the successful estimation. Some more recent methods include a heuristic [42], [43], filter-banks [44], [45] and a probabilistic Bayesian framework [46], [47]. The filter bank CSP (FBCSP) algorithm [44] computes CSP features in various frequency bands and applies a feature selection method in order to identify the most informative bands. Several strategies have been proposed for this task, among the most common is the mutual information-based best individual feature algorithm (MIBIF) [44], [48]. An extensive evaluation of this algorithm on two BCI data competition IV data sets has recently demonstrated that a data fusion BCI approach based on integration of multiple frequency bands significantly out-

performs single-feature systems in terms of classification accuracy [49]. In contrast to the FBCSP algorithm, the Bayesian framework [46] does not rely on predefined filter banks (which may be chosen suboptimally), but directly constructs discriminative features in a data-driven manner. Mathematically, this approach models the frequency band as a random vector and applies particle-based approximation methods to maximize its posterior probability.

B. Multiple spatial locations

EEG measurements are known to have a very high temporal resolution, but poor spatial resolution due to volume conduction. Combining EEG features from multiple spatial locations can reverse the volume conduction effects to some degree. Such spatial filters for band-power features computed in narrow frequency bands are the basis for classification in SMR-based BCI systems. Using a z-transform notation for digital signals, for any trial, the band-power is computed as

$$\mathbf{y}(z) = \text{var}[W^\top H(z) \mathbf{x}(z)] \qquad (1)$$

where $var[\cdot]$ denotes the variance operator, $\mathbf{x}$ is the raw EEG signal, $H(z)$ is a diagonal matrix of identical band-pass filter transforms and the columns of matrix W represent spatial filters. A popular technique for computing spatial filters is termed Common Spatial Pattern (CSP) [42], [50], [51], [52] and allows one to focus on spatial locations with the highest ERD/ERS effect. Mathematically a CSP filter is a projection that maximizes the variance of one class, while minimizing the variance of the other class simultaneously. In order to compute W the CSP algorithm jointly diagonalizes the covariance

matrix Σ_i of the trial-concatenated matrix of class $i \in 1, 2$

$$W^\top \Sigma_1 W = D \quad \text{and} \quad W^\top \Sigma_2 W = I - D \qquad (2)$$

where I is an identity matrix and D is a diagonal matrix with entries d_i ($0 \leq d_i \leq 1$). As eigenvalue d_i is equal to the power ratio of signals of class 1 by class 2 in the corresponding CSP filter (i-th column of matrix W), best discrimination is provided by filters with very high (i.e. near 1) or very low (i.e. near 0) eigenvalues. Typically one would retain projections corresponding to two or three of the highest eigenvalues d_i, i.e., CSP filters for class 1, and projections corresponding to the two or three lowest eigenvalues, i.e., CSP filters for class 2. For a more detailed description of CSP and its application to BCI we would like to refer the reader to [42].

The temporally and spatially filtered data may then be classified by means of simple linear classifiers, such as linear discriminant analysis (LDA). LDA assumes the classes to be normally distributed with different means μ_1 and μ_2 but with an identical covariance matrix Σ of full rank. Assuming these quantities to be known, the hyperplane, given by the normal vector $\mathbf{w}$, can be calculated by:

$$\mathbf{w} = \Sigma^{-1}(\mu_1 - \mu_2) \qquad (3)$$

Given that these assumptions hold, the separating hyperplane is *Bayes optimal*.

The above approach computes band-power in multiple spatial locations (specified by different CSP filters), however, it is based on one global (in the sense of all electrodes) CSP computation. The authors of [53] extended this basic approach and proposed to locally compute spatial filters, termed *CSP patches*, for multiple locations. The integration of features computed from local neighborhoods has several important advantages such as robustness and has been shown to outperform the global CSP baseline.

C. Multiple physiological processes

Although extracted both from EEG recordings, SMR and SCP features are very different and often analyzed independently. Perhaps the first successful attempt to combine SMR and SCP feature was reported in [54], in the context of the BCI competition 2003. The authors used a simple classification approach (LDA), which was trained on the concatenated feature vectors of gamma band activity and slow cortical activity from only two EEG channels each. The proposed approach outperformed classifiers based solely on features of either domain.

Dornhege et al. [55] then systematically investigated several fusion strategies to combine SMR features (extracted by standard CSP) with features obtained from SCP. Based on an independence assumption between the two involved physiological processes and modeling the extracted features using Gaussian distributions, the Bayes optimal classifier was derived. Using this classifier, performance gains (measured via information transfer rate (ITR)) of up to 50% were achieved in offline analysis, outperforming classifiers based only on SMR or SCP alone, as well as outperforming the simple

feature concatenation approach presented in [54]. The results presented in [55], were then replicated by the authors of [56], which underlines the potential increase in BCI performance that can be achieved by using machine learning to optimize the combination of SMR and SCP features.

Most recently, a BCI framework that employs integration of SMR (multiple frequency bands), beta rebound, as well as SCP features was presented in [57]. This study was conducted with severely motor-impaired patients. Thus, a strong emphasis was placed on high flexibility of the BCI processing system in order to quickly adapt it to the requirements of each individual participating patient. Multiple oscillatory features of several frequency bands were automatically combined into a single classifier output. In a concurrent processing stream, the spatial-temporal features of the SCPs were channeled into a separate classification output. The classifier outputs of the two physiological processes were then combined by a meta classifier.

When a user recognizes an erroneous system response, a so-called error related potential (ErrP) can be detected by the EEG [58], [59], [60], [61]. Detecting this ErrP in real-time feedback sessions allows to improve the robustness and speed of EEG-based communication. The ErrP has initially been successfully detected in choice reaction tasks [61], [62], [63], [64], but also for BCI related paradigms, such as motor imagery [65], [66], ERP-based spelling [67] and more recently for neuroprosthetic applications, such as controlling an artificial arm [68].

In summary, multiple physiological processes, such as ERD/ERS, SCPs as well as ErrPs can occur during real-time motor imagery feedback sessions. Ideally all these processes are monitored and their information combined for optimal feedback performance. Another recent line of research has focussed on combining multiple feedback paradigms, each of which depending on different physiological processes. Here the subject needs to focus on two (or more) mental tasks simultaneously. The combination of an SMR-based paradigm with SSVEP has previously been employed for the application of a brain switch [19], [69]. While the SSVEP signal quality remained unchanged, it lead to impaired ERD effects [20]. Nonetheless, the authors of [20], [21] find that this type of hybrid approach is beneficial for the majority of subjects, especially for those with poor prior classification accuracy (so-called *BCI illiterates* or weak BCI performers [70], [71]). A number of researchers have also looked into the possibility of combining motor imagery with a P300 based paradigm [72], [22], [73] for applications such as 2D cursor control and wheelchair operation, among others.

IV. INTEGRATION OF MULTIPLE SESSIONS AND SUBJECTS

In recent years a number of approaches have been established, that enable users to start a high-speed BCI feedback session without the need of recording any calibration data [44], [48], [74], [75], [76]. These so-called *zero-training BCI systems* have large advantages for patient studies where any additional recording session is associated with significant costs and patient effort. Apparently many other applications,

e.g. computer games, also benefit from off-the-shelf BCI technology that works with any user at any time. Besides the development of zero-training BCI systems there are also other reasons why one would profit from integration of data from multiple subjects and sessions, e.g. robustness to artifacts and nonstationarity. The following paragraph will review a number of recent approaches that improve robustness and reduce calibration time leveraging data from multiple subjects and sessions.

A. Session-to-session transfer

The first of such approaches aimed at reusing spatial filters from previous sessions of the same user, a so-called *session-to-session* transfer [74]. Since CSP filters are subject-specific, similar filters should be found across different sessions for a given subject. It can be assumed that regions with a high density of CSP filters, so-called *clusters*, contain examples which are particularly stable and informative across sessions [77], [78]. Since CSP filters are solutions to a generalized eigenvalue problem and any multiple of the eigenvector is also a solution, it is therefore sufficient to consider only normalized CSP filters on the $(C-1)$ dimensional hypersphere [74]. The CSP space is inherently non-euclidean and an appropriate metric between two columns $\mathbf{w_1}$ and $\mathbf{w_2}$ of a CSP filter matrix W is the angle between the two lines these vectors form:

$$m(\mathbf{w_1}, \mathbf{w_2}) = \arccos\left(\frac{\mathbf{w_1}\mathbf{w_2}}{|\mathbf{w_1}|\,|\mathbf{w_2}|}\right) \quad (4)$$

These distances can then be used to find clusters within the CSP filter space. Points that are located at cluster centers can then be selected as typical CSP filters by using a so-called γ-index [74].

An alternative approach to construct session-independent spatial filters is based on regularization. The authors of [79] recently proposed a divergence-based framework for spatial filter computation and showed that different regularization schemes can be easily implemented within this framework. Mathematically spatial filter computation reduces to the following maximization problem:

$$\text{argmax}_\text{W} \; (1-\lambda)\tilde{D}\left(x_1 \| x_2\right) - \lambda\Delta \quad (5)$$
$$\text{with } x_1 \sim \mathcal{N}\left(0; W^\top\Sigma_1 W\right)$$
$$\text{and } x_2 \sim \mathcal{N}\left(0; W^\top\Sigma_2 W\right)$$

where Δ is a regularization term, λ is a trade-off parameter, $\tilde{D}(p \| q)$ is a symmetric divergence between probability distributions p and q and $\mathcal{N}\left(0; W^\top\Sigma W\right)$ denotes a zero mean Gaussian distribution with covariance matrix $W^\top\Sigma W$. The authors of [79] prove that this formulation reduces to CSP when using symmetric Kullback-Leibler divergence and $\lambda = 0$. Spatial filters can be computed solely on historical sessions by setting λ to 1 and using the following regularization term

$$\Delta = -\sum_i \tilde{D}(\mathcal{N}\left(0; W^\top\Sigma_1^i W\right) \| \mathcal{N}\left(0; W^\top\Sigma_2^i W\right)) \quad (6)$$

where Σ_1^i and Σ_2^i are class-covariance matrices from the ith historical session. The spatial filters maximizing the above objective try to maximize the average ERD/ERS effect on the historical recordings.

Unfortunately, this approach is not very robust to "outlier sessions", i.e. instead of finding spatial filters that work well for the majority of the sessions one may obtain a solution which works extremely well for few outlier sessions (e.g. due to artifacts) but fails for the majority of other sessions. By using a different divergence, namely the symmetric Beta divergence [79], we can significantly robustify the solution. Note that conceptually this approach is related to the clustering method (which is also robust to outliers) that we presented before.

Robust filters obtained with the above methods allow to construct *Zero-Training* classifiers, which use calibration data recorded days before the actual BCI experiment. However, for optimal feedback performance the bias of the classifier needs to be adjusted. Since the mental state of the user can be very different during the feedback phase compared to the calibration phase, also the non task related brain activity differs [80], [81], [82]. The authors of [74] showed that by using the first 20 trials for bias adaptation one can construct zero-training systems that show no significant difference in the feedback accuracy compared to calibration-based systems.

Another approach to more robust spatial filters, the *invariantCSP* method [83], aims to increase robustness to artifacts such as eye movements or blinks by utilizing recordings from a so-called artifact session. The spatial filters computed on the calibration data are regularized away from activity which occurs in the artifact session, i.e. when explicitly inducing different types of artifacts in the EEG.

B. Subject-to-subject transfer

The previous section discussed *session-to-session* transfers. With these type of algorithms is it possible for expert BCI users to start feedback sessions without the need of recording any prior calibration session. In the following section we will review more recent algorithms that enable expert as well as novice BCI users to start feedback sessions without any prior subject-dependent calibration data.

For high-speed real-time feedback it is of paramount importance to identify a subject-dependent optimal band-pass filter. While a number of methods have been proposed, if a calibration dataset is available [42], [43], [46], [47], these cannot be applied when there is no calibration data present. One possibility would be to choose a broad-band filter or one that is centered around the μ-rhythm, but previous work has shown that any one specific filter will lead to sub-optimal performance, if applied to a number of subjects [75]. An alternative that has proven successful is an ensemble based framework, which construct finite collections of individually weak classifiers from potentially very large ensembles [84], [85], [86]. Here, a large number of basis functions are generated from a database of many subjects to generate a *subject-independent Zero-Training* classifier [75], [87], [88].

Each dataset is first preprocessed by a number of predefined temporal filters (i.e. band-pass filters) in parallel (see upper part of Fig. 2). These temporal filters are chosen with prior

knowledge from neurophysiology: most of them lie within the μ-band, some in the β-band, some in between μ and β-band and one broadband $7-30$ Hz filter is included. For each basis function a spatial filter (CSP) as well as a linear discriminant analysis (LDA) classifier is estimated. The appropriate weighting of the basis functions is highly important for obtaining a low generalization error on unseen subjects and needs to be estimated only on the training data, termed *leave-one-subject-out (LOSO)* cross-validation (see lower part of Fig. 2). In order to ensure maximal interpretability ℓ_2 regression with a ℓ_1 norm as a regularizer is chosen, which is known to lead to a high level of sparsification [89], [90]:

$$
\operatorname*{argmin}_{w_{ij}^{(k)}} \sum_{x \in X \setminus X_k} (h_k(x) - y(x))^2
$$
$$
+ \alpha \sqrt{\sum_{i=1}^{B} \sum_{j \in S \setminus S_k} \sum_{x \in X \setminus X_k} c_{ij}(x)^2 \left(\sum_{i=1}^{B} \sum_{j \in S \setminus S_k} |w_{ij}^{(k)}| + |b| \right)}
$$
$$
\tag{7}
$$

$$
h_k(x) = \sum_{i=1}^{B} \sum_{j \in S \setminus S_k} w_{ij}^{(k)} c_{ij}(x) - b \tag{8}
$$

where $c_{ij}(x) \in [-\infty; \infty]$ is the continuous classifier output, before thresholding, obtained from the session j by applying the bandpass filter i, B is the number of frequency bands, S the complete set of sessions, X the complete data set, S_k the set of sessions of subject k, X_k the dataset for subject k, $y(x)$ is the class label of trial x and w_{ij}^k in equation (8) are the weights given to the LDA outputs. The hyperparameter α in equation (7) is varied on a logarithmic scale and multiplied by a dataset scaling factor which accounted for fluctuations in voting population distribution and size for each subject. The dataset scaling factor is computed using $c_{ij}(x)$, for all $x \in X \setminus X_k$. For computational efficiency reasons the hyperparameter can be tuned on a small random subset of subjects whose labels are to be predicted from data obtained from other subjects such that the resulting test/train error ratio is minimal, which in turn affects the choice (leave in/out) of classifiers among the basis functions. Following this methodology allows to obtain a very sparse set of voting classifiers which perform as well as standard, state-of-the-art subject calibrated methods. While spatial and temporal filters can be estimated for unseen subjects, the bias still needs to be set, prior to the start of an online experiment. This could be done similarly as previously discussed in Sec. IV-A.

As explained in IV-A, utilizing data from other subjects may also be valuable for reasons such as robustness. The authors of [91], [92], [93], [94] use other subjects' data as regularization target for covariance matrix estimation and demonstrate significant improvements when data is scarce. The authors of [95] jointly train the spatial filters of several subjects by applying a multi-task learning algorithm. A Bayesian method for subject-to-subject information transfer has been proposed in [96], [97]. An unsupervised BCI based on inter-subject information has been proposed in [98]. Finally, as mentioned before the authors of [99], [79] transfer information about nonstationarities in the data between subjects.

C. Integration of multiple subjects in the absence of stimulus information

An avenue that is less pursued and yet rather promising is the unsupervised training of subject-specific models by integrating information from multiple subjects or from multiple concurrent processes present in individual subjects. Traditionally, neuroscientific studies, including BCI research, need a target variable, in order to analyze brain activity. In many settings, we cannot model this target variable. A prominent example are complex stimuli, such as naturalistic movies. Despite decades of research on the visual system, how exactly a movie is processed, i.e. *which stimulus features* are relevant for neural processes evoked by subjects watching a movie, remain unclear. This is why analysis of brain data in response to realistic stimuli is still an active area of research. A popular approach to these kind of experiments is to assume that whatever neural activity is evoked by complex stimuli, it is fair to assume that the temporal signature of these neural processes is similar across subjects. Using this assumption, models can be trained to decode the mental states of subjects exposed to complex stimuli without modeling the stimulus explicitly.

Inspired by the works of [28], the authors of [100], [101], and [29] apply *canonical correlation analysis* (CCA) [102], or versions thereof, to find components in the neuroimaging data that exhibit maximally correlated activation across subjects. In these examples, part of the brain activity is correlated across subjects because the subjects were exposed to the same stimulus. Note that these approaches make no assumption about the relation between stimulus and brain response. Relevant components are extracted solely based on the assumption that brain activity be consistent across subjects. This assumption is formalized in the following objective function:

$$
\operatorname*{argmax}_{\mathbf{w_x}, \mathbf{w_y}} = \operatorname{corr}\left(\mathbf{w_x}^\top \mathbf{x}, \mathbf{w_y}^\top \mathbf{y}\right), \tag{9}
$$

where $\mathbf{x}$ and $\mathbf{y}$ are data points which can be from two subjects who were exposed to the same stimulus, or data from a single subject but from two separate expositions to the same stimulus (e.g., two viewings of the same movie). The coefficients of $\mathbf{w_x}$ and $\mathbf{w_y}$ are optimized such that the projections $\mathbf{w_x}^\top \mathbf{x}$ and $\mathbf{w_x}^\top \mathbf{x}$ yield maximal (positive or negative) correlation. The objective presented in Eq. (9) can be transformed into a generalized eigenvalue problem and thus solved efficiently using standard software packages.

In the studies presented in [100] and [101], the authors constrained $\mathbf{w_x}$ and $\mathbf{w_y}$ to be identical. Using this variant of CCA, the authors were able to extract physiologically meaningful components from ongoing EEG activity of several subjects who viewed the same movie stimuli. Interestingly, peaks in time-resolved intra- and inter-subject-correlation between the extracted EEG activity co-occurred with arousing moments in the movie stimuli and thus point to markers of emotionally laden attention. In a follow-up study on expression of interest in television programs, the authors of [101] were able to show a strong correspondence between inter-subject-correlations on
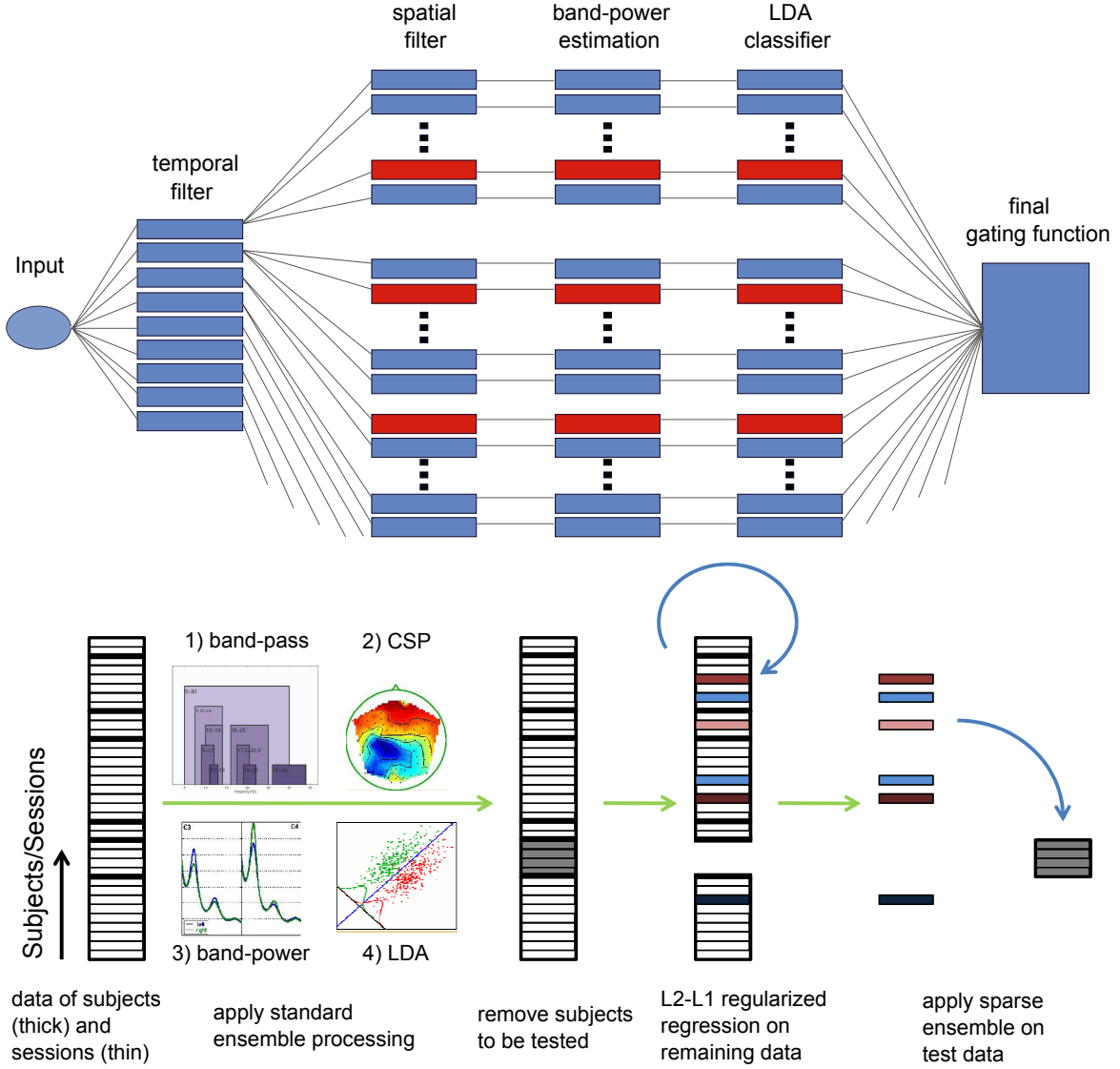
data between subjects.

Fig. 2. A subject-independent zero-training BCI system. Upper part: Flowchart of the ensemble processing. Data is fed through a bank of temporal and spatial filters as well as LDA classifiers in parallel, followed by a final gating function. Red patches illustrate inactive nodes after sparsification. Lower part: Flowchart for the *leave-one-subject-out (LOSO)* cross-validation. Figure adapted from [88].

the one side and social media activity as well as audience ratings on the other. Using hemodynamic signals obtained by functional magnetic resonance imaging and a methodology based on CCA, the authors of [29] show that inter-subject-correlations are predictive of the degree of immersion and thus a marker of how strongly a stimulus is experienced by human observers. Taken together, these findings lay the foundation for Brain-Computer Interfaces and mental state monitoring based on correspondence between signals of groups of subjects, rather than individual subjects.

A nonlinear version of canonical correlation analysis is the recently developed *canonical source power correlation* analysis (cSPoC, [103]). Similar to CCA, cSPoC finds a set of spatial filters that maximize a correlation coefficient. However, the crucial difference between CCA and cSPoC is that in case of cSPoC, the correlation coefficient is not defined between the projected signals but between nonlinear functions

thereof. Specifically, cSPoC optimizes the correlation between the envelopes of the projected signals, which is useful if the recorded data is of oscillatory nature and the changes in spectral properties are the informative aspects. The cSPoC objective reads:

$$\operatorname*{argmax}_{\mathbf{w_x},\mathbf{w_y}} = c_{\text{sg}} \cdot \operatorname{corr}\left(\Phi(\mathbf{w_x}^\top \mathbf{x}), \Phi(\mathbf{w_y}^\top \mathbf{y})\right), \quad (10)$$

where $\mathbf{x}$ and $\mathbf{y}$ are band-pass filtered multivariate datasets, the constant $c_{\text{sg}} \in \{+1, -1\}$ decodes whether positive or negative correlations are desired and the function $\Phi(\cdot)$ represents the envelope of its argument.

The structure of classical SMR-based BCI paradigms induces negative correlations between the spectral power of brain rhythms. This is due to the fact that ideally during a given trial only the neural source coding for the desired class of this trial should exhibit an ERD/ERS, while the neural source coding for the other class should be in an idle state, and vice-
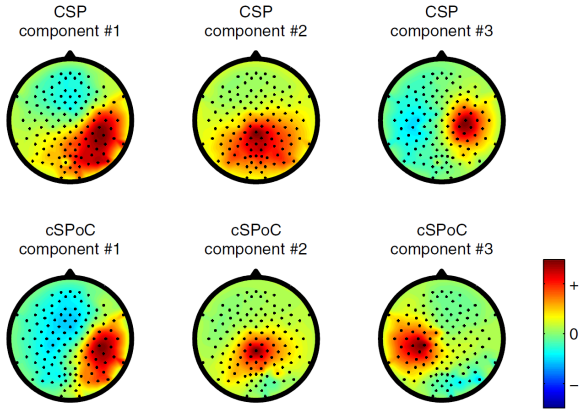
Fig. 3. Spatial activation patterns of components extracted from the same representative subject using CSP (top row) and cSPoC (bottom row). The data was acquired during a classical SMR-based BCI paradigm in which during each trial the subject was cued to imagine movement of either the right or left hand. CSP makes use of class label information while cSPoC does not. Yet for both methods, the resulting components are consistent with neural sources in sensorimotor-related as well as parietal areas of the brain. Figure adapted from [103].

versa for trials of the other class. The authors of [103] make use of this fact to show that relevant physiological sources can be extracted from the EEG even without knowledge of class labels. Instead, they optimized spatial filters using the cSPoC objective in Eq. (10) to maximize negative correlations between the envelopes of the extracted components. Figure 3 shows the three most class-discriminative components obtained with CSP and cSPoC from a representative subject. The resulting components bear strong similarity with those obtained from standard CSP (which requires label information) and yield comparable – though not improved – classification accuracy in a population of 80 subjects. Nonetheless, these results point to an interesting alternative approach in order to extract oscillatory neural sources that can drive a BCI application.

V. INTEGRATION OF MULTIPLE IMAGING MODALITIES

There are many ways in which recording brain activity with one neuroimaging modality alone can lead astray researchers' conclusions. EEG measurements require neural discharges to happen in a highly synchronized manner across large populations of neurons, and EEG will only detect these discharges if the population has a certain orientation with respect to the recording electrode. Certain cell types, which do not have an appropriate morphology cannot be measured at all. But no matter how neurons are oriented, neural activation will induce metabolic activity which can be measured in the hemodynamic signal. This does not mean that it would be better to use hemodynamic activity only – many changes in hemodynamic activity are not related to neural activity at all; hemodynamic signals are largely affected by changes in blood pressure, blood volume and blood oxygenation that is simply due to breathing or also to the amount of coffee drunken before the experiment [104]. Because these neuroimaging modalities

offer complementary views on neural activation, combinations of neuroimaging techniques have become increasingly important in basic research and clinical applications. In basic research integration of multiple modalities were extremely important to establish a better understanding of what the single modalities actually measure [25], [26], [27]. In clinical research, multi-modal neuroimaging is a very promising approach for better localization of epileptic seizures: EEG has the spatial resolution to detect the seizure, and fMRI offers the spatial resolution to localize it. These needs for multi-modal recordings in clinical and basic research were the basis for the advances in recording technology [105], [106], [107] and analysis strategies [108], [109] that gave rise to their increasing popularity in BCI research [110], [111]. A recently proposed multi-modal setup for BCI combines EEG with NIRS [24], [112]. Both recording setups are relatively cheap and do not require expensive infrastructure, as is the case for fMRI. In the following we review some work that illustrates the advantages of multi-modal recordings for BCIs.

A. NIRS-EEG

The successful combination of data from multiple domains has motivated researchers to also examine the potential benefits of combining near-infrared spectroscopy (NIRS) with EEG for the purpose of BCI [24]. NIRS measures concentration changes of oxygenated and deoxygenated hemoglobins ([HbO] and [HbR]) in the superficial layers of human cortex. The concentration of [HbO] is expected to increase after focal activation of the cortex due to higher blood flow, while [HbR] is washed out and decreases [113], [114]. NIRS measures a comparable effect to the blood oxygenation level dependent (BOLD) contrast in fMRI, since also for fMRI the washout of [HbO] is the major constituent [105]. At the same time it compares favorably to fMRI in terms of low costs, portability and easiness to handle [115].

In a recent study, simultaneous measurements of NIRS and EEG (Fig. 4 A+B) were recorded during a real-time SMR-based BCI feedback experiment (Fig. 4 C) [24]. The feedback during recording was EEG-based, but in offline simulations the classification results for each signal domain were evaluated separately, and in addition also for their combination. The combination was achieved by means of meta-classifiers, which weight the linear classifiers of the individual measurements according to training data samples [24]. While the EEG classification accuracy across subjects is superior, when compared to [HbO] as well as [HbR] (see Fig.4 D), the results show that usage of meta-classifiers, combining features from EEG and NIRS, can improve the classification accuracy of SMR-based BCI systems (Fig. 4 E). This increase is obtained in over 90% of the considered subjects and led to a significant performance increase of 5% on average.

To examine the degree of independence between the NIRS and EEG-based classifier outputs, their outputs can be restricted to values 0 and 1 and their mutual information $\mathcal{I}$ can be estimated. Mutual information is an information theoretic measure, which estimates the information that two random variables share. It can be expressed in terms of conditional

entropies of random variables X and Y:

$$\mathcal{I}(X;Y) = H(X) - H(X|Y) = H(Y) - H(Y|X) \quad (11)$$

The conditional entropy $H(X|Y)$ quantifies the remaining entropy of X, after the value of Y is known. If $H(X|Y) = H(X)$, then $\mathcal{I}(X;Y) = 0$: the variables are independent. On the other hand, if X and Y are identical, then $H(X|Y) = 0$ and hence $\mathcal{I}(X;Y) = H(X)$. $\mathcal{I}(X;Y)$ is symmetric and its values are in the range of 0 and 1: $\mathcal{I}(X;Y) = \mathcal{I}(Y;X) \in [0;1]$ [116].

The left part of Fig. 4 F shows $\mathcal{I}(\text{EEG};\text{NIRS})$ as a function of classification accuracy of [HbO] and [HbR]. The mutual information rises with increasing accuracy of the NIRS chromophores. Similarly, the mutual information also rises with increasing EEG accuracy (not shown here, please refer to [24]). This makes intuitive sense, since with increasing accuracy both classifier outputs will correctly predict and thus share the majority of class labels. However, please note that the mutual information does not reach values above 0.4 bit for any subject. To investigate, whether EEG and NIRS classifiers misclassify the same trials, the EEG classification accuracy of all trials is plotted in relation to the EEG classification accuracy of trials, where [HbO] was correct/incorrect (see Fig.4 F, right part). As can be seen the EEG classification is largely invariant to the classification performance of [HbO] (and [HbR], not shown). In other words, EEG and NIRS mostly misclassify different trials. It can therefore be deduced that the individual methods in fact complement each other in terms of *information content*.

A more recent study [112] investigated long-term training effects of SMR-based BCIs and found significant enhancement of activation patterns in form of an [HbO] increase (NIRS) as well as a stronger ERD in the upper β-band (EEG) over the course of 10 sessions.

B. EEG-EMG

While BCI technology has seen swift advances in recent years, information transfer rates are still not on-par when compared to non-BCI control. For patients who still retain some control of their body, these functions should be employed in parallel with the BCI system in order to increase robustness and interaction speed of their communication with the outside world. In their paper Leeb et al. [17], [18] examine the possibility of parallel usage of EEG and electromyographic (EMG) activity, whereby the control abilities of both channels are fused. In their synchronous SMR-based BCI paradigm they test two fusion techniques: one where the classifier outputs of both modalities are balanced equally and another, where they are combined with naïve Bayesian approach [117]. According to Bayes' rule:

$$P(C|O_1, O_2) \propto P(C)P(O_1, O_2|C) \quad (12)$$

where C denotes the class (left or right) and O_1 and O_2 are the classifier outputs of EEG and EMG, respectively. If independent sources are assumed Eq. 12 becomes:

$$P(O_1, O_2|C) = P(O_1|C)P(O_2|C) \quad (13)$$

Then

$$C_{out} = \underset{c}{\operatorname{argmax}} \; P(C = c)P(O_1|C = c)P(O_2|C = c) \quad (14)$$

where $c \in \text{left, right}$. The prior $P(C = c)$ can be assumed to be equal, if classes have similar size and $P(O_1|C = c)$ and $P(O_2|C = c)$ can be estimated from the training data.

Their results show that the multi-modal fusion approach of muscular and brain activity yielded better and more stable performance compared to the single conditions [18]. In addition they show that increasing muscular fatigue leads only to moderate degradation of performance, a common phenomenon for early stage amyotrophic lateral sclerosis patients. The system thus offers users reliable BCI control, even though she/he is getting more and more exhausted or fatigued during the day.

VI. WHICH HYBRID BCI AND/OR WHICH DATA FUSION TECHNIQUES SHOULD BE SELECTED WHEN?

Let us now briefly analyze and discuss hybrid BCIs from an abstract systems perspective. When do we expect a BCI, which relies on combinations of complementary analysis as well as recording techniques, to perform better or worse than a classical unimodal system? What are the essential factors for this and how can a practitioner extract this information to design the setup which is required of his hybrid BCI from the given BCI data?

Let us consider two (complementary) variables X_1 and X_2, that are driven by some unknown neural process Z. Then X_1 and X_2 can be combined to predict a target variable $Y \in \{\pm 1\}$, which drives the latent neural process, if their mutual information is low but they both carry meaningful information $\mathcal{I}$ with respect to the target Y. Mathematically, these two conditions can be summarized as

$$(i) \quad \mathcal{I}(X_1, X_2) \text{ is low} \quad (15)$$
$$(ii) \quad \mathcal{I}(X_1, Y) \text{ and } \mathcal{I}(X_2, Y) \text{ are high} \quad (16)$$

where $\mathcal{I}$ denotes the mutual information between variables, see Eq. (11).

Note that if both variables X would be more and more correlated then the gain achieved to predict Y will become lower and lower due to their dependencies. Similarly X_1 and X_2 could contain different signal to noise ratios, an optimal predictor combining both will gauge them according to this informativity. In the extreme only the high SNR variable will be considered while the low SNR variable will be ignored. If SNR and information content are known, then Bayesian inference allows for optimal combination. Under the assumption that the variables X_1 and X_2 are Gaussian distributed with equal covariances, one can show that the expected misclassification risk r_i of the variable X_i is

$$r_i = g(\mu_i/\sigma_i) \quad (17)$$

with

$$g(z) = \frac{1}{\sqrt{2\pi}} \int_{-\infty}^{0} \exp\left(-\frac{1}{2}(x - z)^2\right) dx \quad (18)$$
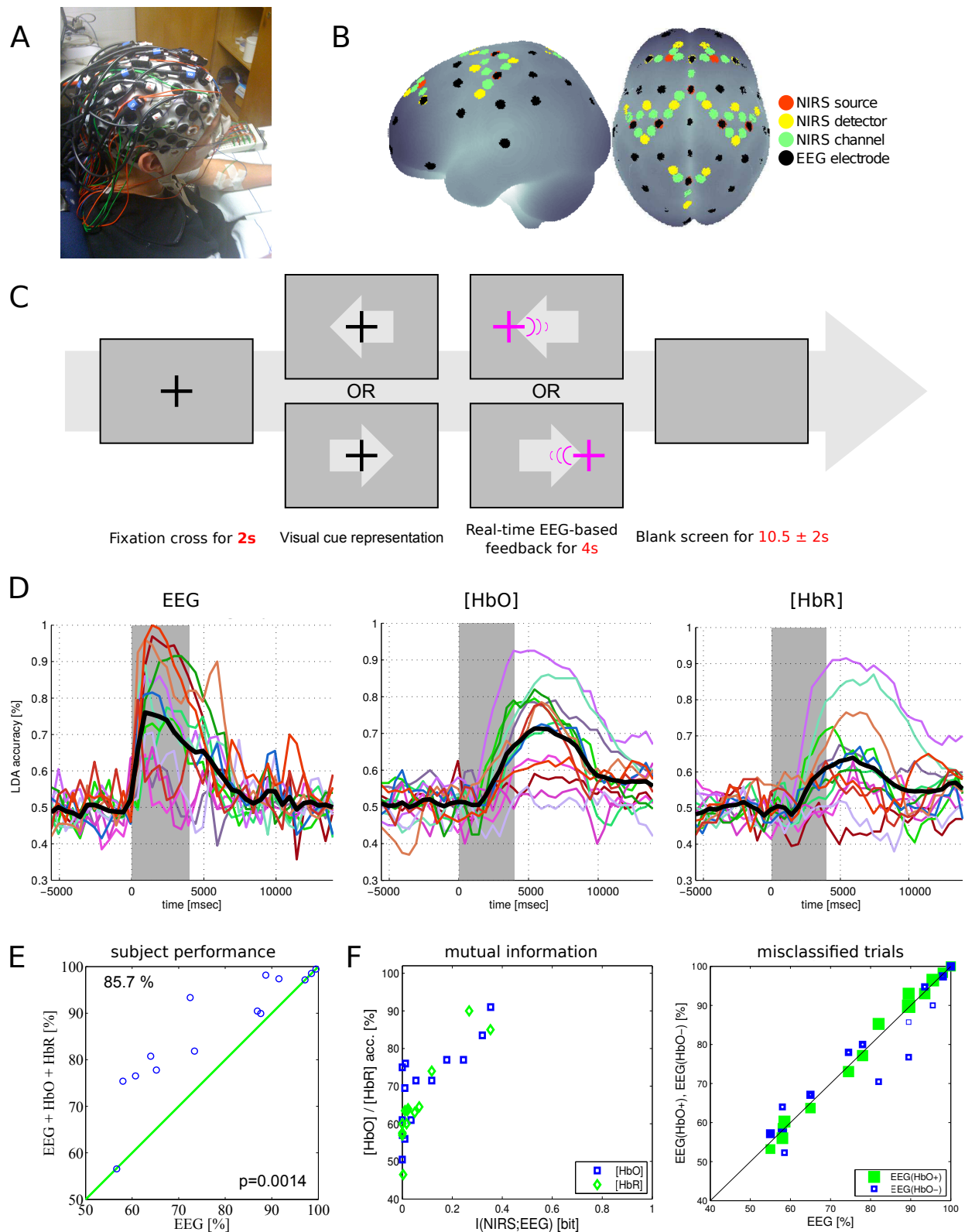
Fig. 4. A BCI system based on EEG and NIRS. A+B: EEG Electrode and NIRS optode setup. C: Paradigm flowchart. D: EEG and NIRS classification accuracy [%] (LDA) computed within a sliding windows of 1 s length. The x-axis denotes the center of the moving window. Colored lines show the accuracy for the single subjects while the black line is the average over subjects. The gray bar indicates the time interval of cue presentation. E: Scatter plot comparing classification accuracies and significance values of EEG (x-axis) vs. EEG + [HbO] + [HbR] (y-axis). F: Left: Mutual information of EEG and NIRS classifier outputs (x-axis) is compared to [HbO]/[HbR] classification performances (y-axis). Each triangle/square pair represents the results of a single subject. Right: Compares EEG classification accuracy of all trials to EEG classification accuracy of trials, where [HbO] was correct/incorrect. The sizes of squares encodes the number of trials.

where μ_i and σ_i are the parameters specifying the Gaussian distribution of classification scores under the optimal Bayes classifier. The constructed classifier for the combined features is also Gaussian distributed with expected misclassification risk

$$r = g(\mu_i/\sqrt{2}) = g\left(\frac{g^{-1}(r_1) + g^{-1}(r_2)}{\sqrt{2}}\right) \qquad (19)$$

Thus, if both variables have the same misclassification risk $r_1 = r_2$, then the SNR increases as $\sqrt{2}$. If on the other hand one variable is very uninformative due to low a SNR, then it does not contribute to the decrease of r and should thus not be included. Finally, X_1 and X_2 may be informative with respect to Y but with different temporal signature, i.e. NIRS and EEG for BCI. Then it is important to find a predictor that makes optimal use of combining informative high SNR in time. A suboptimal timing in combining the variables may in the extreme render one variable useless.

To examine the potential benefits of the proposed combinatory approaches in terms of mutual information we would like to point the readers' attention to Fig. 5, where correlation coefficients (top row) as well as mutual information (bottom row) is depicted for a number of feature combinations. The left column shows the combination of channel-wise band-power of Common Spatial Pattern components (CSP), channelwise band-power (BP), and slow cortical potential (SCP) features (as previously described in Sec. III-C). As one may expect, CSP and BP features show relatively high correlation coefficients/mutual information, while CSP and BP do not share information with SCP. The middle column shows features from a subject-to-subject transfer. The considered trials stem from subject 3 (S3). While features derived from subject 3 themself have high correlation coefficients/mutual information with each other, features derived from other subjects' spatial filters and classifiers (please refer to Sec. IV-B for more details on this procedure) have mostly low correlation coefficients/mutual information. In contrast, features from subjects S5, S8 and S4 show high correlation coefficients/mutual information with S3. In other words, the features derived from the data of these subjects are viable candidates for predicting trials of S3. The right column shows feature combinations from the hybrid neuroimaging study. Band-power features have low correlation coefficients/mutual information with [HbO] as well as [HbR]. As can be seen in the upper part [HbO] and [HbR] are anticorrelated, which is in line with current knowledge from neurophysiology. Note that this effect is not visible in the lower part.

Let us now briefly discuss the BCI systems presented in this paper in the light of the systems reasoning put forward in this section. Multi-modal neuroimaging as in NIRS-EEG or fMRI-EEG result in significantly increased costs, setup-times and possibly calibration times. Their benefits in terms of classification accuracy should therefore be carefully evaluated. In extreme cases, where BCIs serve as a communication tool for severely disabled or patients in a vegetative state these costs should of course be a minor concern. While the classification accuracy of NIRS-EEG systems have been shown to be superior to sole EEG, the intrinsic hemodynamic delay of NIRS (and fMRI) pose significant constraints on the information transfer rates of such systems. However, some very recent results indicate that this intrinsic delay may be diminished substantially [118], [119], [111], [120]. The NIRS-EEG hybrid BCI had to be carefully gauged to reflect the two signals different spatio-temporal resolution and reliability. Generically EEG is the main resource for decoding, although NIRS can be very usefully added to catch difficult trials and to correct errors.

VII. DISCUSSION AND CONCLUSIONS

Integrating complementary sources of information about neural activity in a meaningful way can significantly increase the overall amount of information extracted. This is why data fusion techniques have been highly successful in neuroimaging in general and in Brain Computer Interfacing in particular. For BCI this amounts to performance gains in subject communication and cognitive state decoding. Neuroimaging in general can leverage multi-modal recording and analysis setups for better medical diagnosis or an improved understanding of neurophysiological processes.

In this paper we examined how gathering data from different sources and applying data fusion techniques can improve BCI performance as well as our understanding of the underlying physiology. Classically the term hybrid BCIs [14] implies the usage of multiple signal types/sources (e.g. different aspects of EEG only, or combinations of EEG and EMG, or NIRS and EEG etc.). While not all systems that employ fusion techniques strictly fall into the hybrid BCI category, we have seen that exploiting complementary information that was previously analyzed in isolation can boost the performance (e.g. [55], [20], [17], [24]), robustness (e.g. [94], [57], [99], [79]) and ease of use (e.g. [44], [74], [75], [76]).

While we have mainly focused on sensorimotor rhythm-based BCI paradigms, the concepts introduced and reviewed do also transfer to other BCI systems (such as e.g. ERP based BCIs). Note furthermore that many of the concepts discussed in this review are ubiquitous in signal processing, robotics and machine learning, under keywords such as information integration [121], [122], sensor fusion [123], [124], [125], [16], or simply as data fusion [126], [127], [16], [128], among others.

Finally, we have outlined systematic information theoretic measures that can be used to judge and quantitatively reason upon the usefulness and limits of systems based on data fusion in general and hybrid BCIs in particular. Future work will focus on developing a generic BCI framework in the spirit of [129] and on also including concepts such as nonstationarity [130], [131] and transfer learning [132], [133], [134] into such a framework.

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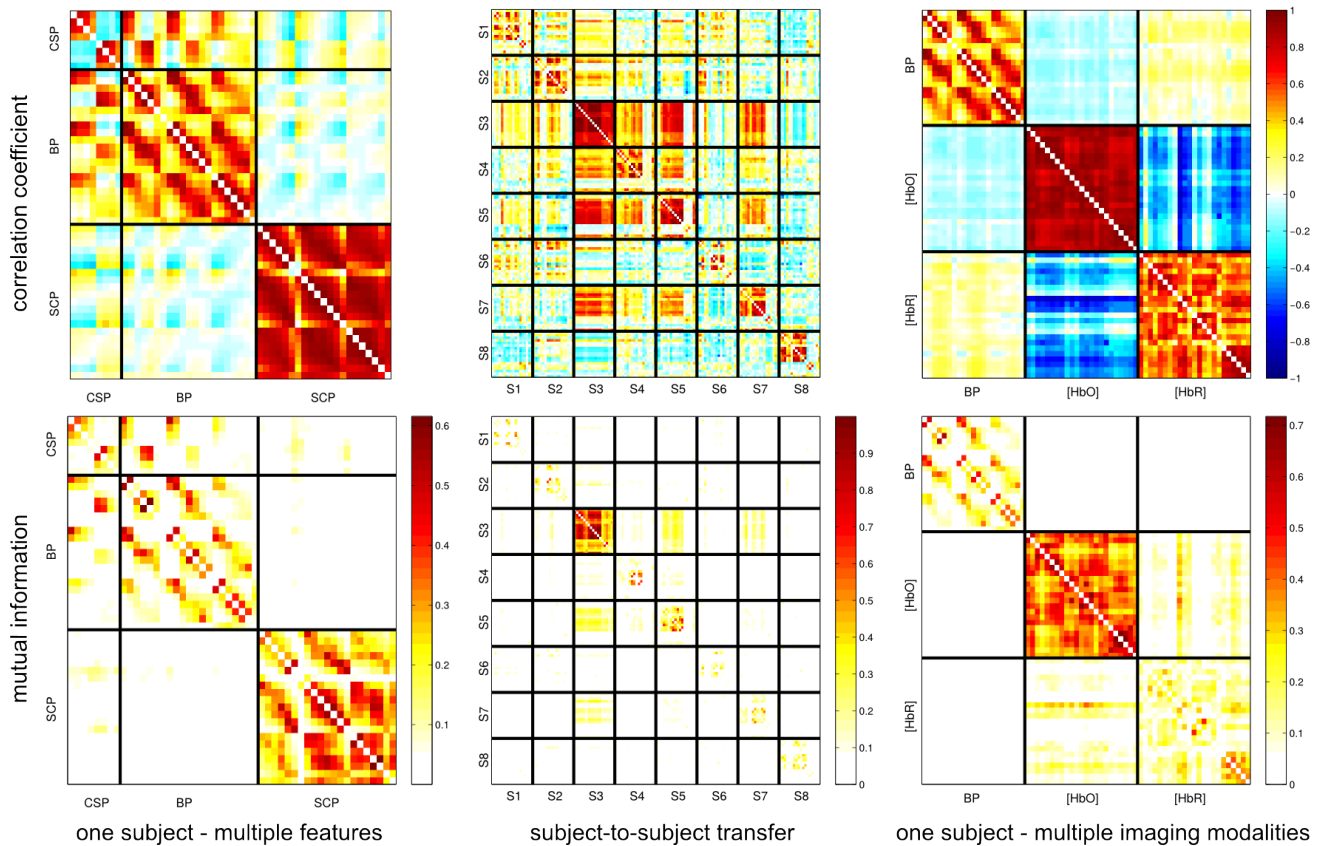
Fig. 5. Correlation coefficients (top row) and mutual information (bottom row) for features of various BCI approaches, where data from multiple sources is available. Left column: Combination of channel-wise band-power of Common Spatial Pattern components (CSP), channelwise band-power (BP) and slow cortical potential (SCP) features. BP and CSP features share common information (high correlation coefficients), but both do not share information with SCP (low correlation coefficients). Middle column: Features from subject-to-subject transfer. Trials are from subject 3 (S3). Features derived from subject 3 themselves have high correlation coefficients/mutual information with each other, while features derived from other subjects' classifiers have mostly low correlation coefficients/mutual information, exceptions are features from subjects S5, S8, S4. Right column: BP has low correlation coefficients/mutual information with [HbO] as well as [HbR]. [HbO] and [HbR] are anticorrelated.

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