

## Exercise 1: Transform Coding Gain for Gauss-Markov Sources

In the video coding standard ITU-T Rec. H.264 the following forward transform is used:

$$\mathbf{A} = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 2 & 1 & -1 & -2 \\ 1 & -1 & -1 & 1 \\ 1 & -2 & 2 & -1 \end{bmatrix}$$

- 1 How large is the high-rate transform coding gain (in dB) for a zero-mean Gauss-Markov process with the correlation factor  $\rho = 0.9$ ?
- 2 By what amount (in dB) can the high-rate transform coding gain be increased if the transform is replaced by a KLT?

*NOTE: The basis functions of the given transform are orthogonal to each other, but they don't have the same norm. This has to be taken into account in the calculations.*

## Exercise 2: High-Rate Bit Allocation for KLT

Consider a zero-mean Gauss-Markov process with variance  $\sigma_x^2 = 1$  and correlation coefficient  $\rho = 0.9$ . As transform a KLT of size 3 is used, the resulting transform coefficient variances are

$$\sigma_0^2 = 2.7407, \quad \sigma_1^2 = 0.1900, \quad \sigma_2^2 = 0.0693$$

Consider high-rate quantization with optimal entropy-constrained scalar quantizers.

- 1 Derive the high-rate operational distortion rate function.
- 2 What is the optimal high-rate bit allocation scheme for a given overall rate  $R$ ?
- 3 Determine the component rates, the overall distortion, and the SNR for a given overall bit rate  $R$  of 4 bit per sample.
- 4 Determine the high-rate transform coding gain.

## Exercise 3: Transform of Image Blocks using the DCT (Implementation)

Prepare a lossy image codec for PPM images. Implement the following:

### 1 Reading and writing of PPM images

- For details on the PPM format, see older exercises
- Re-use code from older exercises (see KVV)

### 2 Transform coding for sample blocks

- a Apply a separable  $8 \times 8$  DCT for an image block (or make the block size  $N \times N$  variable)
- b Quantize the resulting transform coefficient by simple rounding (using a fixed quantization step size)
- c Reconstruct transform coefficients (multiplication with quantization step size)
- d Apply the inverse transform (inverse DCT)

### 3 Test Your Implementation

- Apply the transform coding to all sample blocks of an image (without writing a bitstream)
- ➔ Test the transforms without quantization
- ➔ Test the transform coding with different quantization step sizes (look at reconstructed images)